

ENGLISH & DRAMA

Fiction

- ◆ Greek myths and legends
- ◆ Fables, traditional tales

Non-fiction

- ◆ Curriculum related books, websites
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- ◆ Phonics work and weekly spellings
- ◆ Grammar and punctuation
- ◆ Handwriting

MUSIC

Heroes of Troy - Singing
Exploring sound colours

MATHEMATICS

- ◆ Please see information below for each year group

HISTORY/GEOGRAPHY

Ancient Greece

- ◆ Use maps to Greece and important ancient Greek sites and cities
- ◆ Place ancient Greece on a timeline
- ◆ Compare ancient city-states of Athens and Sparta
- ◆ Recall facts about the Battle of Marathon
- ◆ Explain characteristics of ancient Greek gods and goddesses
- ◆ Understand how the ancient Greeks have influenced our world (Olympic games, democracy, maths, science,

PSHE & CITIZENSHIP

- ◆ **Y3-** How can we be a good friend?
- ◆ **Y4-** How do we treat others with Respect?
- ◆ Focusing on school rules, Class promises & respecting others.
- ◆ British Values.- Democracy Rules of Law & Mutual Respect
- ◆ Discover Global Goals, Focusing on Decent work and economic growth, Peace justice and strong intuition.
- ◆ School Council and Goal Keepers will be selected this term.

SCIENCE

Rocks

- ◆ Compare different kinds of rocks based on their appearance
- ◆ Make systematic and careful observations
- ◆ Group rocks based on their properties
- ◆ Describe in simple terms how fossils are formed
- ◆ Understand Mary Anning's contribution to palaeontology
- ◆ Explain how soil is formed
- ◆ Investigate the permeability of different soils

ART

Artist: Henry Moore Pottery/Sculpture

- ◆ Identify the skills and techniques of sculptor Henry Moore
- ◆ Develop confidence working with clay and develop techniques e.g. pinching etc.
- ◆ Gain experience with clay tools for different effects
- ◆ Add colour once clay has dried.
- ◆ Investigate ways of joining clay (handles)

DESIGN AND TECHNOLOGY

COOKING AND NUTRITION

Greek recipes – salad, pitta and dips

- ◆ Research various recipes for pitta bread and dips including nutritional information and healthy choices.
- ◆ Explore spices and design their own dip.
- ◆ Design and create their own serving tray with various materials.
- ◆ Research and analyse existing designs



AUTUMN 1 **YEAR 3 & 4**

FRENCH

Je me présente

- ◆ Count to 20
- ◆ Greetings/Feelings
- ◆ What is your name and age?
- ◆ Where do you live?
- ◆ What nationality are you?

COMPUTING

- ◆ Esafety- Bandrunners – Think You Know Website
- ◆ We love Games
- ◆ Children will develop their computational thinking skills and

RE

Understanding Christianity

- ◆ Make clear links between the story of Noah and the idea of covenant.
- ◆ Make simple links between promises in the story of Noah and promises that Christians make at a wedding ceremony and how we live in school and the wider world.
- ◆ Make clear links between the story of Abraham and the concept of faith. Make links between People of God and how some Christians choose to live in their whole lives and in their church communities.
- ◆ Suggest answers about how far ideas of covenant, promises and following God might make a difference in the world today.

PE

Athletics

- ◆ use running, jumping, throwing and catching in isolation and in combination
- ◆ play competitive games, modified where appropriate [for example, relay] and apply basic principles
- ◆ develop flexibility, strength, technique, control and balance through athletics
- ◆ take part in outdoor and adventurous activity challenges both individually and within a team
- ◆ compare their performances with previous ones and demonstrate improvement to achieve their personal best

Year 3 – Maths Autumn Term 2020 *(week numbers are approximate and may change)*

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	REVIEW & CONSOLIDATE
Number – Place Value				Number – Addition and Subtraction				Number – Multiplication and Division				
Identify, represent and estimate numbers using different representations.				Add and subtract numbers mentally, including: a three-digit number and ones; a three-digit number and tens; a three digit number and hundreds.				Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.				
Find 10 or 100 more or less than a given number.				Add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction.				Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division (÷) and equals (=) signs.				
Recognise the place value of each digit in a three- digit number (hundreds, tens, ones).				Estimate the answer to a calculation and use inverse operations to check answers.				Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in context.				
Compare and order numbers up to 1,000.				Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.				Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.				
Read and write numbers up to 1,000 in numerals and in words.												
Solve number problems and practical problems involving these ideas.												
Count from 0 in multiples of 4, 8, 50 and 100												

Year 4 –Maths Autumn Term 2020 *(week numbers are approximate and may change)*

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	REVIEW & CONSOLIDATE
Number – Place Value				Number – Addition and Subtraction				Number – Multiplication and Division				
Count in multiples of 6, 7, 9, 25 and 1000. Find 1000 more or less than a given number. Count backwards through zero to include negative numbers. Recognise the place value of each digit in a four digit number (thousands, hundreds, tens and ones) Order and compare numbers beyond 1000. Identify, represent and estimate numbers using different representations. Round any number to the nearest 10, 100 or 1000. Solve number and practical problems that involve all of the above and with increasingly large positive numbers. Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.				Add and subtract numbers with up to 4 digits using the formal written methods of column addition and subtraction where appropriate. Estimate and use inverse operations to check answers to a calculation. Solve addition and subtraction two step problems in contexts, deciding which operations and methods to use and why.				Recall and use multiplication and division facts for multiplication tables up to 12 x 12. Count in multiples of 6, 7, 9. Use place value, known and derived facts to multiply and divide mentally, including: <div><div>multiplying by 0 and 1</div><div>dividing by 1</div><div>multiplying together three numbers.</div></div> Recognise and use factor pairs and commutativity in mental calculations. Multiply two digit and three digit numbers by a one digit number using formal written layout. Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.				