

English

- THE POWER OF READING unit
Oliver and the Seawigs by Philip Reeve and Sarah McIntyre

Overall Aims

- To explore, interpret and respond to illustrations in a book
- To enjoy a story and discuss its meanings
- To build an imaginative picture of a fantasy world, based on real life experiences
- To explore a story and its experiences through role play and through writing in role
- To write stories from another character's point of view based on the story that has been read
- To write with confidence for real purposes and audiences
- To write non-fiction texts.

Key Skills

- practise and refresh skills in reading comprehension, spelling, handwriting and writing composition.
- expanding knowledge of SPAG
- develop vocabulary
- refine the planning/proof-reading process when writing

History

Childhood in Victorian Britain – Part 2
(Themed Study) Coal mining in the north east

Key skills – Enquiry Based Approach

- Research coal mining in the north east using archival material – was it a good and safe job?
- Describe the significance of coal mining to the north east;
- I can analyse primary and secondary sources to determine their significance in historical research;
- I can construct reasoned arguments to support my own historical interpretation.

French

En famille

Key skills

- Learn key family members in French
- Say names of members of family
- Numbers up to and beyond 20
- Say own age and those of family members

Mathematics

- See attached year group information

Art

- Artist – Charles Rennie Mackintosh
- Genre – Painting/Printing

Key Skills

- Develop mark making using block colours/shapes.
- Gain confidence to use carving tools to create shapes on foam for printing.
- Develop shape painting on textiles.
- Observe colours that reflect light by painting on mediums such as Perspex to imitate stained glass.

Each child will produce:

- A Mackintosh heart design
- A Mackintosh rose design and printed block pattern
- A stained glass rose on Perspex or similar

Year 3 & 4 Curriculum Overview Summer Term 2 2026



Music

Reflect, Rewind and Replay

Key Skills

- Listen and appraise classical music
- Singing
- Play instruments within the song
- Improvisation using voices and instruments
- Composition
- Share and perform the learning

RE

- **Diocesan Syllabus - Unit 2.9 Thematic Unit**
- Key Question – What are the deeper meanings of festivals?

Computing

- Unit 4.7 Effective Search
- Unit 4.8 Hardware Investigators
- ONLINE SAFETY REFRESHER

PSHE

- **Y3 – Health and Wellbeing:** Why should we look after our teeth? Why should we keep active and sleep well?
- **Y4 – Health and Wellbeing:** How can we manage our feelings?

Science

Electricity

Key Skills

- Explain ways electricity is generated
- Identify electrical appliances and the types of electricity they use
- Construct simple series electrical circuit, identifying parts
- Identify complete and incomplete circuits
- Recognise and sort some common conductors and insulators
- Explain how a switch and buzzer works and why they are needed.

Other

- **Outdoor Learning** – ongoing opportunities
- **PE – Striking and Fielding Games** (Mr Thompson), Dance
- **YEAR 4 MTC – week beginning 8th June**

Thankyou for your support

Year 3 & 4

Maths Summer Term 2 2026

(week numbers are approximate and coverage may change)

SUMMER 2	
Y3	Y4
Week 1	
<u>Time</u> Months and years Hours in a day Using a.m. and p.m. 24 hour clock – digital time	<u>Time</u> Measurements of time Hours, minutes and seconds Years, months weeks and days Analogue to digital – 12 hour/24 hour
Week 2	
<u>Shape</u> Turns and angles Right angles Compare Angles Horizontal and Vertical	<u>Shape</u> Understand angles as turns Identify angles Compare and order angles Triangles
Week 3	
Parallel and perpendicular Recognise and describe 2-D shapes Recognise and describe 3-shapes Make 3-D shapes	Quadrilaterals Polygons Lines of Symmetry Symmetric Figures
Week 4	
<u>Statistics</u> Pictograms Bar charts Tables	<u>Statistics</u> Comparison, sum and difference Introducing line graphs
Week 5	
<u>Measures – Perimeter</u> What is perimeter? Measure perimeter Calculate perimeter	<u>Position and Direction</u> Use/plot co-ordinates Draw 2D shapes on a grid Translation
Week 6	
<u>Measures – Time</u> Further opportunities to practise concepts taught: - Analogue (nearest 5 minutes) - Analogue (nearest 1 minute) - Reading/writing digital times	<u>Measures – Perimeter</u> Calculate perimeter Perimeter of regular polygons Perimeter of Polygons