Whole School Curriculum Design: Art Sequence of Learning & Progression of Skills

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
YEAR A	**Y 1/2**	National Curriculum Key stage 1					

National Curriculum Key stage 1 Pupils should be taught:
- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
YEAR A		**Artist: Kandinsky** **Genre: Painting** **Skills:** ○ Mixing primary colours to make secondary ○ Experiment with different tints, shades and tones. ○ Paint brush skills / mark making/ consistency when applying paint	**Artist: Monet** **Genre: Collage** **Skills:** ○ Collages are based on simple drawings using paper (tissues paper focus) ○ Developing layering, cutting and tearing to create different	**Artist: Frida Khalo** **Genre: Drawing & Photography** **Skills:** ○ Capture self-portraits using technology. ○ Sketch, Shade and add tone building depth to drawings to give a 3D effect. ○ Explore graded pencils. ○ Observational drawings using mirrors	**Artist: LS Lowry** **Genre: Painting/Drawing** **Skills:** ○ Oil pastels/ charcoal ○ Consistency applying paint ○ Experiment/ colour charts to compare variations of the same colour	**Eva Rothschild** **Genre: Textiles and Printing** **Skills:** ○ Investigate a range tapestries ○ Identify shapes and patterns within fabric ○ Experimenting printing patterns with 2D shapes. ○ Exploring bold colours within fabric. ○ Develop layers and texture to a working piece using fabric.	**Artist: Andy Goldsworthy** **Genre: Sculpture – Outdoor Art** **Skills:** ○ Understanding 2D/ 3D in terms of painting/ sculpture ○ Investigate a range of materials to form simple structures ○ Recreate sculptures Explore natural objects such as leaves, rocks, sticks, flowers, grass etc in repetitive patterns. ○ Explore papier mache Collage link – using natural material to create collage
YEAR B		**Artist: Jón Gunnar Árnason** **Genre: 3D sculpture (clay)** **Skills:** ○ Creating own 3D clay pieces – pinching, rolling, twisting, scratching, coiling, details and textures using tools. ○ Opportunity for painting skills to be developed alongside with water colour for wash beginning to be explored/ relationship between mood and colour	**Artist: Eileen Agar** **Genre: Drawing & Collage** **Skills:** ○ Experiment with different tones and shading using oil crayons. ○ Increased detail within work ○ Experiment with bold colour, shape and pattern. ○ Explore lines when drawing. ○ Layering paper to add texture and depth	**Artist: Leonardo Da Vinci** **Genre: Drawing - Sketching, Drawing, Shading** **Skills:** ○ Experiment with line drawings and quick free style sketches. ○ Observational drawings of cogs, bolts, machinery using sketching pencils. ○ Use a variety of HB graded pencils to add depth, shade, to their sketching.	**Artist: Keith Haring Graffiti** **Genre: Textiles/Sculpture/Print& Jewellery Making** **Skills:** ○ Use bold shapes and vibrant colours to create block like art that gives a message. ○ Print patterns using fabric paint ○ Explore attaching beads, buttons and other equipment to fabric to give it a 3D look and texture. ○ Explore junk modelling. **Ndeble Art Focus**	**Artist: George Seurat** **Genre: Printing** **Skills:** ○ Using Pointillism to create shapes. ○ Using circle printing of a variety of size and colour for impact. ○ Using tools to create effective shapes. ○ Exploration of dabbing and two tone colours for effect.	**Artist: JW Turner** **Genre: Painting** **Skills:** ○ Using watercolour to create washes for seascapes. ○ Varying brightness of paint used and stroke directions. ○ Mixing colours to make various shades and colours. ○ Blending colours into one another.

Whole School Curriculum Design: Art Sequence of Learning & Progression of Skills

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
YEAR A	**Y 3/4**	National Curriculum Key stage 2: Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught: • to create sketch books to record their observations and use them to review and revisit ideas • to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] • about great artists, architects and designers in history					
		Artist: Henry Moore **Genre: Pottery/Sculpture** **Skills:** o Continue to develop confidence working with clay and develop techniques e.g. pinching etc. o Add colour once clay has dried. o Investigate ways of joining clay (handles) o Exploring the use of pipe cleaners/ wire to create sculptures (human form extension)	**Artist: David Hockney** **Genre: Painting** **Skills:** o Create a colour wheel. o Mix paints to create various shades of blue. o Developing depth in paintings to give the sense of 3D, movement. o Using dark tones and light tones to represent shadows and reflection.	**Artist: Henri Rousseau** **Genre: Drawing** **Skills:** o Experiment with different tones using a graded pencil o Increased detail within work o Experiment with shades of colour.	**Artist: Matisse (Fair Trade Link-Gola Rainforest)** **Genre: Textiles** **Skills:** o Creating own textile designs. o Using recycled material (fair trade link) o Using collected material as a base. o Continuing the develop work on a range of scales and for different purposes.	**Artist: Sue Kershaw (Yorkshire Artist)** **Genre: Mosaics** **Skills:** o Adding pieces/pixels of colour to create an overall impact on a larger scale. o Forming repeated patterns o Exploring shapes within art work. o Capturing messages within their image.	**Artist: Andrew Gifford (Local Artist)** **Genre: Painting** **Skills:** o Developing shadows o Developing the use of tracing/ line and mark making o Considering the use of colour – complimentary colours/ abstract colour palette
YEAR B		**Artist: Alison Dearborn** **Genre: Sculpture/Pottery** **Skills:** o Develop confidence working with clay and develop techniques e.g. pinching etc. o Add colour once clay has dried.	**Artist: Andy Warhol** **Genre: Collage** **Skills:** o Further development of individual collages o Using a more abstract artist o Trying to show collage in a more abstract way.	**Artist: Hannah Thorpe (Local Artist)** **Genre: Photography/Painting** **Skills:** o Capturing landscapes for reference. o Developing painting based on captured images. o Practising adding depth and texture to paintings of local areas. o Merging and blending of paint colours.	**Artist: Banksy** **Genre: Painting** **Skills:** o To reflect messages that are portrayed through art and the impact on the culture. o Developing painting techniques that expresses their own unique style and experiences. o To paint on various mediums such as brick, stones, wood etc.	**Artist: William Morris (history)** **Genre: Textiles – Tie dye & Block Printing** **Skills:** o Developing ideas based on simple drawings which have been discussed and evaluated. o Looking at colours, patterns, texture in wallpaper samples. o Designing their own print of wallpaper by the use of repetitive patterns. o Dying fabrics Looking at the use of natural dyes, decor, fashions in the past (history link) – exploring tie-dying.	**Artist: Charles Rennie Mackintosh** **Genre: Textiles/Printing/Painting** **Skills:** o Develop use of rollers and mark making using block colours and shapes. o Gain confidence to use carving tools to create shapes to foam for printing. o Develop shape painting onto various textiles. o Observe the colours that reflect light from various of painting mediums such as Perspex to imitate stain glass.

Whole School Focus:

- Drawing from observation
- Drawing and painting on different scales
- Drawing and painting with a variety of tools/ materials
- Mixing colours/ shades of colour/ experimenting with colour
- Exploring the relationship with mood and colour
- Developing the use of artist vocabulary
- Suggesting improvements/ evaluating work

Artist and Progression Grid 2019/20
- Presenting work in a variety of ways

Typical 6-Session Planning Frame:

Week 1 – Artist inspired work

Week 2 – Techniques

Week 3 – Planning

Week 4 – Creating your final piece

Week 5 - creating your final piece

Week 6 – Completing your artwork/ evaluating in sketch book.

(Possibly - 1/2 other weeks to concentrate on your artist further or continue to create your final piece of work).

EYFS	**Artists: Van Gogh, Gustav Kimt, Jackson Polluck, Picasso, Vincent Van Gogh, Marc Chagall, Louise Nevelson, Piet Mondrian** **Genres: Drawing, Painting, Sculpture, Texture, Printing, Pattern, Colour** **Skills:** ○ Drawing: Experiment with a variety of drawing tools and develop control, draw for purpose, form shapes. ○ Texture: Sensory experience with various materials and textures, simple collages, manipulating materials and combining them to make a product purposeful to their design ideas ○ Colour: Experimenting with primary colours, exploring mixing of 2 or more colours, learn the names of colours, experiment with black and white to make colours lighter/darker. ○ Form: Handle, manipulate materials, constructing and building models ○ Printing: Rubbings, using different objects to print with in block colours, ○ Pattern: Explore repeating patterns, irregular pattern	**EAD (Expressive arts and design)** Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. • Share their creations, explaining the process they have used. • Make use of props and materials when role playing characters in narratives and stories.